The Basics Of Rainbow Six Siege

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The Basics

Tom Clancy's Rainbow Six Siege is a tactical first-person shooter developed by Ubisoft. Released in 2015, the game focuses on strategic team-based gameplay, where players take on the roles of elite operators from real-world counter-terrorism units, such as the SAS, FBI SWAT, GIGN, Spetsnaz, and GSG 9. Unlike traditional shooters, *Rainbow Six Siege* emphasizes environmental destruction, strategic planning, and coordinated team play.

Gameplay and Mechanics

The game is structured around intense 5v5 matches, where teams are divided into attackers and defenders. Each round requires careful planning, as players utilize destructible environments, reconnaissance drones, barricades, and specialized gadgets to outmaneuver their opponents. The game's signature "breach and clear" mechanics allow players to break through walls, floors, and ceilings to create dynamic engagements and tactical advantages.

Page 1 video:

https://www.youtube.com/watch?v=YlVf0XCybmg

Video description: Will you defend the objective or break through enemy defenses? Watch now and enter the world of Siege

Page 1 picture on the right:



Picture description: Tom Clancy's Rainbow Six: Siege

The image captures the essence of *Rainbow Six Siege*, showcasing a tense tactical standoff between elite operators.

Page 2: Attack and Defense

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Attack

In *Rainbow Six Siege*, an **Attacker** is a player whose primary mission is to infiltrate a fortified location and complete an objective. Whether rescuing a captive, disabling a bomb, or securing a zone, these specialists rely on precision, coordination, and calculated aggression to overcome obstacles set by the opposing squad.

Attackers are equipped with a diverse arsenal, including high-powered firearms, surveillance tools, and breaching devices designed to dismantle enemy fortifications. Their role demands adaptability, as they must assess enemy placements, neutralize traps, and create openings to gain the upper hand. Operators in this category vary widely, offering tools such as explosive charges, hacking equipment, and specialized vision-enhancing gear to give their team an advantage. Success as an Attacker hinges on teamwork, patience, and map awareness. Charging in recklessly often leads to failure, while methodical planning and synchronized execution increase the likelihood of victory. With well-thought-out movements and effective gadget deployment, Attackers set the pace of engagement and dictate the flow of battle.



Page 2 picture on the left:

Attacker Operator List (Recommended for beginners):

Buck, Ash, Striker, Ace, Thatcher, Thermite, Montagne, Fuze, Jackal, Finka, Iana, Sledge, Lion, Striker, Glaz

Defense

A **Defender** in *Rainbow Six Siege* is tasked with securing a designated area and preventing enemy forces from achieving their goal. Whether by protecting a crucial

location, stopping a bomb defusal, or ensuring a hostage remains in place, these operators specialize in fortification, denial tactics, and counter-intelligence.

Defenders utilize a variety of tools to control their surroundings and restrict enemy movements. Their arsenal includes reinforced barriers, surveillance systems, and traps designed to slow down or eliminate intruders. Some operators deploy bulletproof shields, sensor-based gadgets, or disruptive technology that interferes with enemy devices.

To excel as a Defender, patience and tactical positioning are essential. Instead of direct confrontation, these specialists rely on anticipation, environmental awareness, and coordinated teamwork to outlast and outmaneuver opponents. By setting up strategic choke points, gathering intelligence, and carefully timing engagements, Defenders can turn the environment into a stronghold that's nearly impenetrable.



Page 2 picture on the right:

Defender Operator List (Recommended for beginners): Alibi, Bandit, Doc, Echo, Fenrir, Jager, Goyo, Lesion, Mira, Mute, Mozzie, Sentry, Rook, Pulse, Valkyrie, Tachanka

Űrlap: (middle)

Text: Let us know what your favourite maps and operators are!

Radio: Favourite map for defense: (List of maps)

Radio: Favourite map for attack: (List of maps)

Radio: Favourite defense operator: (List of defense operators)

Radio: Favourite attacker operator: (List of attacker operators)

Textarea: (Do you like playing as a team or solo? If as a team then how many players together?)

Checkbox: Which maps do you always ban? (List of maps)

Reset ----- Submit

Page 3: Operators

Menü: The Basics --- Attack and Defense --- Operators

The Importance of Different Operators in Rainbow Six Siege

Operators in *Rainbow Six Siege* are essential to strategic gameplay, as each one brings unique abilities, gadgets, and roles to the battlefield. Carefully selecting operators that complement the team's tactics can be the difference between victory and defeat.

Types of Operators

1. Entry Fraggers (Attackers)

These operators specialize in aggressive engagements, leading the charge into contested areas. They often carry powerful weapons and mobility-focused gadgets to eliminate defenders quickly. Examples include Ash and Iana.

2. Support Operators (Attackers & Defenders)

Support roles focus on assisting teammates through intel gathering, disabling enemy gadgets, or providing utility. Attackers like Thatcher disable electronics, while Defenders such as Mute block enemy drones and communications.

3. Hard Breachers (Attackers)

These operators are crucial for breaking through reinforced walls and barriers, opening new attack routes. Thermite, Hibana, and Ace are key examples.

4. Roamers (Defenders)

Roamers move away from the objective site to disrupt attackers, flank them, and waste their time. They rely on speed and stealth, with operators like Vigil and Caveira excelling in this role.

5. Anchors (Defenders)

These operators stay near the objective, reinforcing defenses and holding crucial angles. Their role is to delay and eliminate attackers who breach the site. Popular anchors include Smoke and Maestro.

Why Operator Variety Matters

A well-balanced team ensures adaptability, counters enemy strategies, and increases the chances of success. Choosing the right mix of operators allows teams to control engagements, gather intelligence, and execute well-planned attacks or defenses.

Táblázat: A tierlist of operators

S	Buck, Ash, Azami, Mute, Goyo, Ace, Ying, Nomad, Valkyrie, Grim, Lesion
А	Capitao, Dokkaebi, Brava, Deimos, Blackbeard, Blitz, Montagne, Hibana,
	Thermite, Wamai, Frost, Warden, Mira, Kaid, Bandit, Finka
В	Zofia, Lion, Oryx, Aruni, Melusi, Iq, Kapkan, Castle, Maestro, Ela, Jackel
С	Tachanka, Kali, Thunderbird, Thorn, Alibi, Amaru

Táblázat description: Now this is mostly a high-rank rating, so lower tier operators will work in lower rank perfectly as well, but learning the harder, higher tier ones will be quite beneficial for anyone.

Page3pic1:



Pic1 description: Lesion (+some description) my defender main

Page3pic2:



Pic2 description: Ace (+some description) my attacker secondary

Page3pic3:



Pic3 description: Ash (+some description) my attacker primary